

Scout--Rama



Event & Booth Guidebook 2023

3, 2, 1, FUN!



Table of Contents

Scout-O-Rama Chair Welcome	3
What is Scout-O-Rama.....	4
Location & Parking	5
Booth Information.....	6
Tips for a Successful booth.....	6
Booth Guidelines.....	7
Booth Suggestions	8
Day of Set-Up Schedule.....	9
Driving Map of Park.....	10
Things to Bring	10
Parade of Flags.....	11
Scout-O-Rama Card Sale.....	12
Contact Us	13

What is Scout-O-Rama?

Scout-O-Rama is a fun event for the whole community to showcase Scouting. Over 120 interactive, hands-on Scouting activities will be on display outdoors hosted by local Scout groups. Over 4,000 participants are expected to attend over the course of the day.



Letter from Scout-O-Rama Chair

Welcome to the 2023 Scout-O-Rama, the showcase of the best of what Scouting has to offer. Here you can be proud of being a Scout, join in the adventures, learn from the best, and show how tough a Scout can be.

As you wander around enjoying the show, be mindful that thousands of volunteers, parents, adult leaders and staff have put in countless hours to make sure that our youth have a meaningful opportunity to enjoy, to learn and to share. They selflessly do this for our Scouts, the future of our generation, community and country.

Thank you to all the Scouts, Scouters, parents, and especially the Silicon Valley Monterey Bay Council (SVMBC) professional staff who have made this event successful! This is the largest event that we conduct every year, and it wouldn't happen without everyone's support. I would also like to thank History Park for their support of Scout-O-Rama and the Scouting program. Finally, I would like to thank all of our sponsors for their continued support.

Yours in Scouting,

Tina Urata

Scout-O-Rama Chairman



What is Scout-O-Rama?

Scout-O-Rama is the South Bay's largest public showcase of Scouting, featuring over 120 interactive, hands-on "booths" filled with fun and play hosted by local Units like yours and community partners. We expect over 3,000 active participants at any one time from young children to the young at heart this year. Everyone is invited be a Scout for a day at Scout-O-Rama!

Scout-O-Rama is always the Saturday before Mother's Day so mark it on your calendar now!

A few ways you may have fun being a Scout for a day:

Make & Blast off a Water Rocket * Walk a Monkey Bridge * Play life-Size Chess, Box Hockey & Jenga * Make Crafts Galore * Shoot a Bow & Arrow * Throw a Tomahawk * Shoot a BB Gun * Race a Pinewood Derby Car * Run an Obstacle Course*

**Saturday, May 13, 2023 from 10 am to
4 pm History Park at Kelley Park
1650 Senter Road, San Jose, 95112**

Cost is \$10 per family and the ticket is both a coupon card with over \$50 in savings and a fundraising opportunity for your unit. See page 12.

Enjoy food for sale from a variety of unique food trucks.

Website: svmbc.org/activities/sor/



Location & Parking Information

Location

History Park is located at the south end of Kelley Park at the corner of Senter Road and Phelan Avenue.

Through 32 original and reproduction homes, businesses and landmarks, History Park reveals Santa Clara Valley's past. Complete with paved streets, running trolleys and an old-fashioned ice cream shop, this 14-acre site offers the charm and ambiance of times gone by.

Check out the [google street view](https://www.historysanjose.org/plan-your-visit/history-park/) from their website for a better idea of the space: [historysanjose.org/plan-your-visit/history-park/](https://www.historysanjose.org/plan-your-visit/history-park/)



Parking

There is a paid lot adjacent to History Park that holds 250 cars at \$10 per car. This typically fills quickly.

Free parking is available on 1870, 1888 and 1919 Senter Road, south of History Park (at Needles & Senter) and will be marked with sandwich boards.



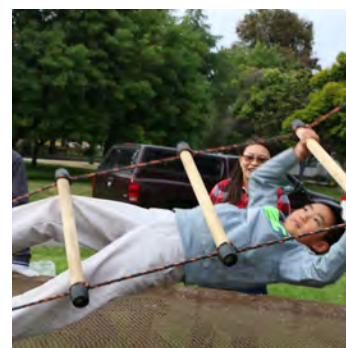
Booth Information

All booths are operated by Scouts, adult volunteer leaders and Scouting's community partners. All booths are open to attendees and booths are not allowed to sell anything (except for food trucks) are allowed at Scout-O-Rama. Every unit is invited and encouraged to host a booth.

Sign up for your booth now at go.svmc.org/sorbooth23 or scan the QR code.

Booth registration will be open from February 1st to April 1st at 5PM.

To ensure variety of booths, only 1 or 2 booths of a specific activity will be allowed, so make sure to sign up early!



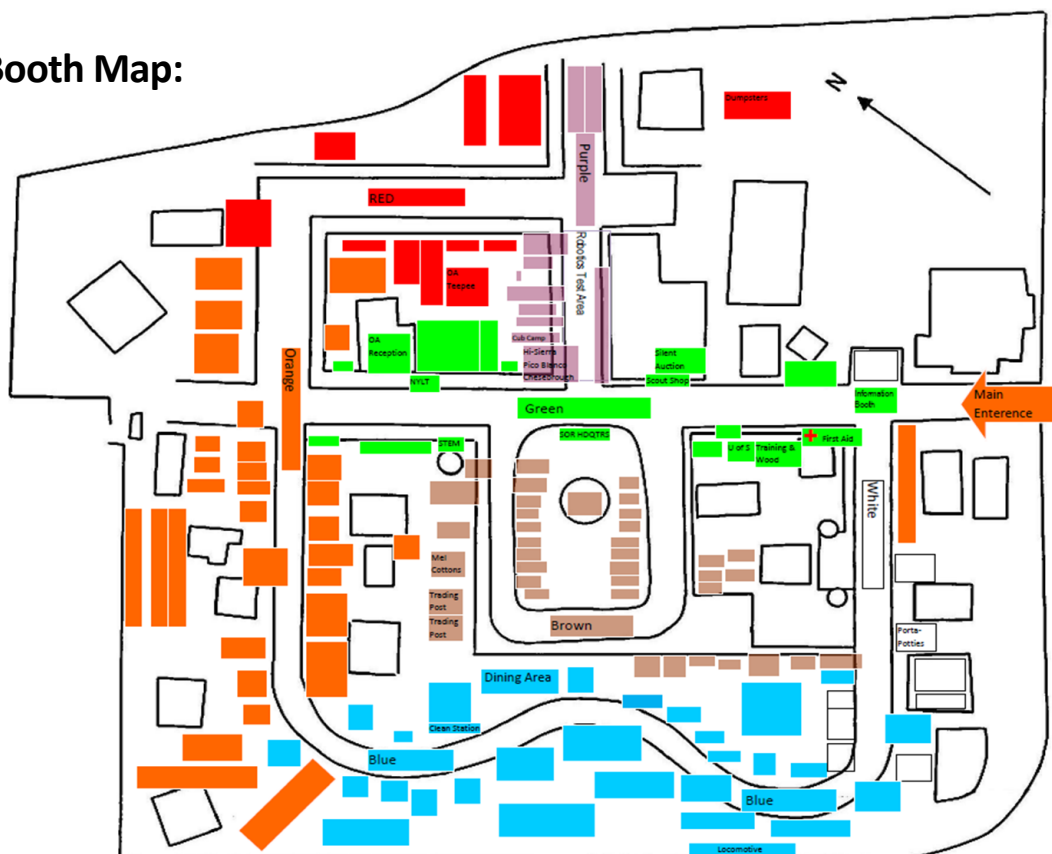
Tips for a Successful Booth

- 1) **Determine a theme.** Focusing on something fun that Scouts get to do is a good place to start. A merit badge or adventure is also a good place to start. If you need help coming up with ideas, check out the registration form to see what the committee suggests.
- 2) **Get everyone involved.** Let the Scouts learn by involving them in the planning. Good ideas can come from Troop parents and adult leaders, but let the Scouts have the final vote.
- 3) **Make it attractive and alive.** Use color banners, drawings, photos, etc., to draw the crowd in closer, to participate or learn more. This will let your Scouts explain or demonstrate what is going on in your booth. A Scout-run booth is best.
- 4) **Provide take-homes or samples.** Everyone likes to take something home. If appropriate, offer free samples of the work being demonstrated, a craft project, or literature on your subject. Remember no food samples can be given.

Booth Guidelines

- It is against the Health Code to prepare and serve food without the proper permits.
- Please ensure that whatever activity you are planning for your booth complies with the Guide to Safe Scouting and is not on the prohibited activities list. (scouting.org/health-and-safety/gss/)
- Booth Size is approximately 10 ft x 10 ft, although larger booths may be accommodated. Let us know if you need more space.
- Specific locations may be requested and we will do our best to accommodate, but final locations will be decided by the Scout-O-Rama committee.
- Access to electricity and water is not guaranteed. Please let us know if your booth needs either.
- There are some activities that, due to their elevated level of risk, will require a risk review prior to approval. These include activities with sharp objects (e.g., knife and axe use, etc.), activities that involve projectiles (e.g., wrist rockets, bb guns, archery, etc.), and activities in which individuals are off the ground. (e.g., climbing, slack line, monkey bridges, towers, etc.). As a part of this review, you will be asked to submit a safety plan that will be reviewed by the risk management committee to help ensure the activity is appropriate for Scout-O-Rama.

Sample Booth Map:



Booth Ideas

Scout-O-Rama is your opportunity to highlight the fun of Scouting! The best booths are interactive, fun, and showcase what the Unit likes to do. Here are some sample activities that have been put on in the past to help inspire your booth.

Activity		Activity		Activity
3 on 3 Basketball		Giant Checkers		Paracord Braiding
Amateur Radio		Giant Chess		Person Crawling
Angry Birds		Giant Jenga		Physics Games
Archery		Giant Pool Table		Pinewood Derby
Backpack Cooking		Human Foosball		Pioneering Skills
Balloon Powered Cars		Jacks		Pioneering Race
BB Gun Range		Jousting		Pretzel Bird Feeder
Bean Bag Game		Kim's Game		Rain Gutter Regatta
Blacksmithing		Knot Tying		Robotics
Boulder Wall		Lashings		Rock Toss
Box Hockey		LED Throwies		Rocks & Minerals
Bubbles		LNT Amazing Race		Rubber Band Guns
Carnival Games & Fun		Lumberjack Saw		Sand Painting
Catapult		Make a Survival Kit		Scooter Races
Chess		Make a Woggle		Slacklining
Colored Sand Art		Make Your Own Rope		Slime / Silly Putty
Cornhole Game		Map & Compass		Sling Shots
Crazy Rope Ladder		Metal Forge		Solar Car Racing
Demo Tent Set up		Minute to Win It		Space Derby
Disability Awareness		Monkey Bridge		Stamp Collecting
Dutch Oven Cooking		Nerf Gun Target		Stilts & Can Walkers
Face Painting		Obstacle Course		Straw Rockets
Fingerprinting		Orienteering		String Art
Fire Starter Kits		Origami		Survival Skills
First Aid Kits		Outdoor Safety		Tomahawk Throw
First Aid Skills		Paper Airplanes		Wall Climbing
Fishing		Paper Bag Kite		Water Balloons
Geocaching		Paper Rocket		Water Rockets

Set-Up Schedule

BOOTH SET-UP*

Saturday 6:30 AM – 8:00 AM

We recommend one driver drops off booth supplies and parks car while others set up the booth

If you park and leave your car, please place a note in the window with your name and cell phone number if we need to reach you to move your vehicle.

No vehicles will be allowed in to the park after 8:00 AM

Your booth **MUST** be set-up and ready at 9 AM for your safety inspection.

* Friday Night Set-Up may be available pending confirmation from History Park.

SCHEDULE

- 8:30 AM – all vehicles must be out of History Park
- 9 -10 AM – Booth Safety Inspection by Risk Management Team
- 9:45 AM – PARADE OF FLAGS – Starts at the main gate and travels through the park - join in when the parade comes near your booth.
- 10:00 AM – Opening Ceremonies
- 10:00 AM – 4:00 PM – Enjoy Scout-O-Rama
- 4:00 PM – upon Police approval, car allowed in for clean-up (when foot traffic is minimal)

ANCHORING: For those anchoring their booth (especially pioneering demonstrations), stakes can be used if they do not go into the ground more than ten inches. Deeper anchoring needs to be onto trees, the instructions for wrapping trees from friction burns are to use the materials: 4' to 5' in width carpet strips, 2" x 4" or 2" x 6" wood, Duct Tape, and Rope; using these items place top-side carpet against the tree, and then secure boards onto carpet with rope/duct tape.

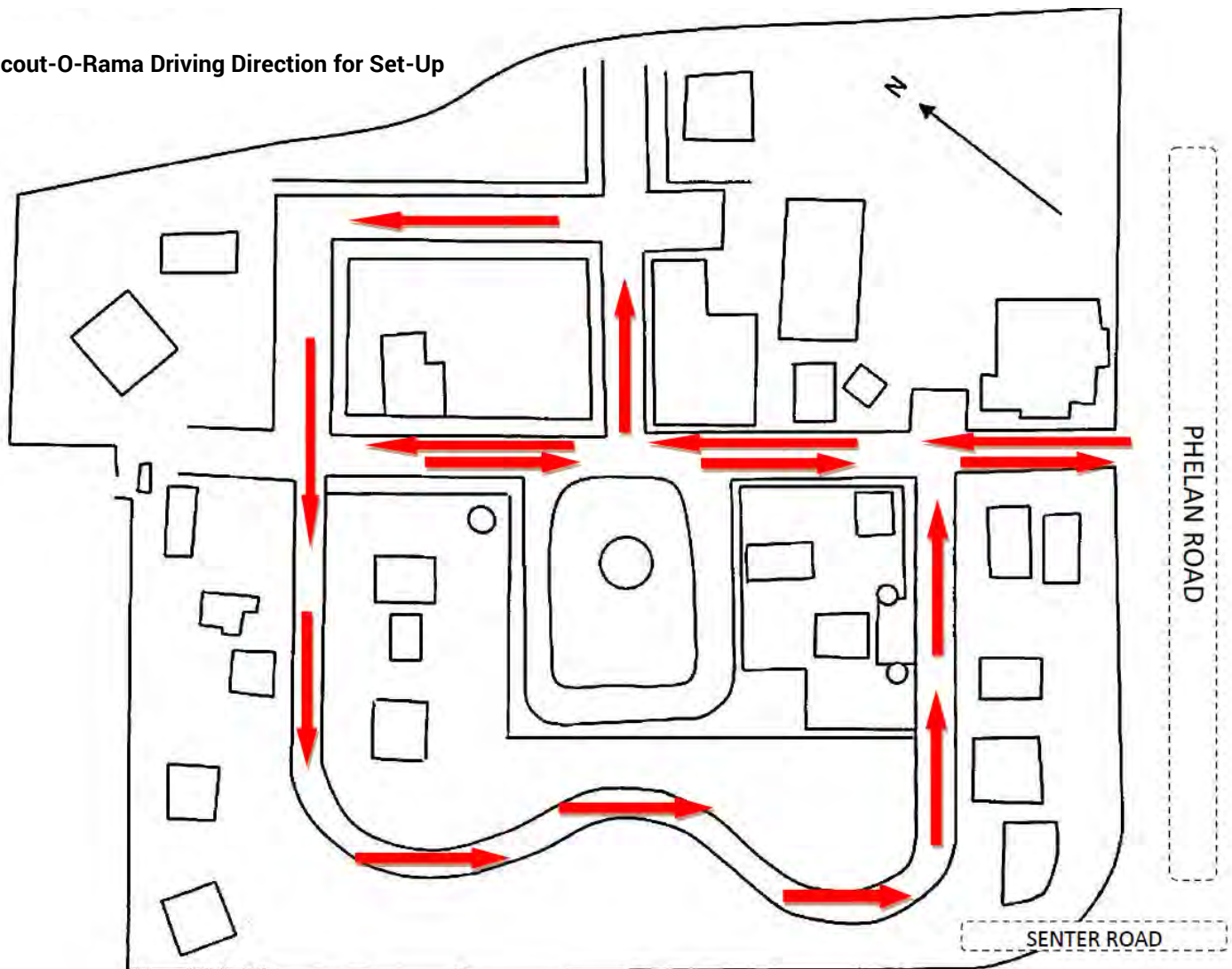
FOOD DEMONSTRATIONS: For those doing a food demonstration booth – please remember that health department restrictions prevent you from giving out any kind of sample or taste of your demonstration.

Unless previously arranged, no electrical or water hook up will be available. If you are using water or electricity, be sure to bring your own extension cords and hoses (and materials (e.g., tape) to fasten them to the ground to prevent tripping hazards).



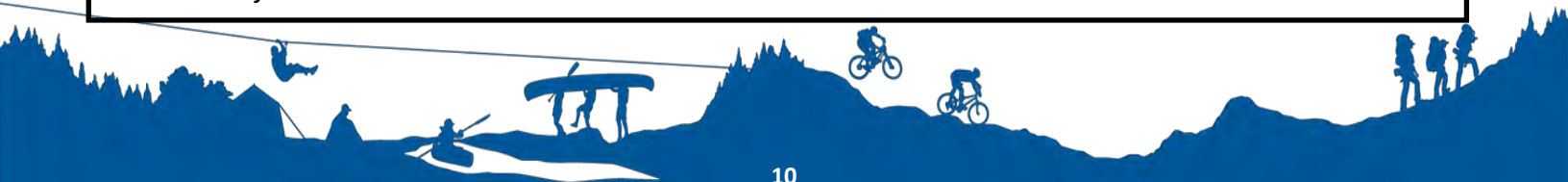
Driving Map & Things to Bring

Scout-O-Rama Driving Direction for Set-Up



REMEMBER TO BRING

- Pop-Up tent for shade, table(s), chair(s),
- weights for any loose papers on tables
- Weights or stakes for pop-ups
- Safety equipment if needed for your booth
- Visible sign advertising your unit & activity
- Your Scout-O-Rama Card to get in
- Full water bottle
- Sunscreen or hat
- Hayfever medicine if needed. (The park has big fields of grass.)
- Money for food trucks



Parade of Flags

The annual Parade of Flags is how we kick-off the event. The Grand Marshall will be leading the parade. They will start us off at 9:45 near the main gain. Please join in as the parade comes near your booth. Bring your Unit flag and any other appropriate flags (American, patrol, den, etc) to join in!



Camp Card Sale

How the Camp Card Sale Works

The Camp Card fundraiser is a risk-free fundraiser designed to assist Scouts in fundraising for their summer activities, while reducing out of pocket costs for their families. The card is both a ticket to Scout-O-Rama for a full family and a coupon card containing deals and discounts from local businesses. Units can sell them for \$10.00 while earning a 30% commission (\$3 per card).

There is no upfront cost. Units can take out as many cards as they would like to sell, and can return 20% of any undamaged, unsold cards by the end of the campaign on May 13th. Units immediately keep their 30% commission from each card sold.

When can I pick-up Camp Cards?

The sale kicks off on March 4th at University of Scouting at Santa Clara High School. Visit <https://go.svmbsc.org/campcard23> to sign up for the sale and pre-order cards for your unit to pick-up at University of Scouting. Additional cards will be available at your District Roundtable or Council office during regular business hours. The Cards will be available March 4th to May 12th.

Commission

Units will receive a 30% commission if their accounts are settled by the May 13th deadline. After May 13th, commission is reduced to 20%.

Return Policy

Units can return up to 20% of undamaged unsold cards. Cards can be returned to Silicon Valley Monterey Bay Council offices at any time throughout the sale. The cards MUST be in new condition (including snap off discounts). We cannot accept returns of any cards that have been damaged.

Any cards (lost, misplaced, damaged etc.) not returned to Council by May 13th will be considered sold, and will be charged to the unit account. It is the unit's responsibility to ensure that they return their cards and monies by the end of the sales period.

For questions concerning Camp Card sale please contact Staff Adviser Sierra Boyanich, sierra.boyanich@scouting.org



2023

CAMP CARD



Tear-off Coupons!

\$10 off Dick's Sporting Goods

\$5 off Tractor Supply Co

\$5 off Safeway

\$5 off Ace Hardware

Coupons on the Back!

- \$5 off Big 5
- 10% off South Bay Scout Shop
- 10% off Ace Hardware
- 15% off Mountain Mikes
- \$2 off El Pollo Loco
- \$2 off Pizza at Chuck E. Cheese's

2023 CAMP CARD

PRIZE DRAWING

DRAWING DATES

March 17

March 31

April 14

April 28

May 12

PRIZE DRAWING RULES:

1

Sell at least 30 cards to be eligible. Scouts get one entry into the drawing per 30 cards sold.

2

Fill out and turn in the Camp Card Prize Drawing Entry Form.

3

Complete and turn in payments for the amount of cards listed.

4

Winners from the Drawing will be notified the day of the drawing via email or phone, and announced on the SVMBC Facebook page!

PRIZE:

FREE WEEK OF CAMP

OR

NINTENDO SWITCH



Sierra.Boyanich@scouting.org for questions

2023 Camp Card Prize Drawing Entry Form

OFFICE USE ONLY

Verified by _____ Date _____

Rules & Information

To qualify for the Camp Card Prize Drawing:

1. Units must complete on-time payment by May 13th, 2023 or the day this form has been turned in.
2. Scouts must sell at least 30 to be eligible for the prize drawing.
3. One entry into the drawing per 30 cards sold.
4. Drawings will be on: March 17, March 31, April 14, April 28, and May 12 & the winner announced that day by email or phone and Facebook announcement.
5. Cub Scouts can win a free week at Cub Scout Day Camp OR Nintendo Switch
6. Scouts BSA can win a free week at Camp Hi-Sierra OR Nintendo Switch
7. Turn into either Scout Offices: San Jose or Monterey.
8. Winners must redeem prize by 12/31/23
9. Disclaimer: may only win once.

UNIT INFORMATION

Unit Type: ☐ Pack ☐ Troop ☐ Crew ☐ Ship ☐ Post Unit# _____

District: _____

SCOUT INFO

Scout Name _____

Total Cards Sold: _____

Parent Name _____

Parent Email _____

Parent Phone _____

I certify that the above named scout has sold the listed total of cards and is eligible for the Camp Card Sale Prize Drawing Program.

Questions? Please email Sierra Boyanich, sierra.boyanich@scouting.org

Office Staff : cut along dotted line below

Scout Name: _____

Unit Number: _____

Contact Us

Scout-O-Rama Volunteer Chairman:

Tina Urata
TinaUrata@aol.com
408-316-9388

Scout-O-Rama Staff Advisor:

Dianne Betz
Dianne.Betz@Scouting.org
408-638-8313
253-219-6215 (day of event number)

Risk Management Chairman (Booth Safety Questions)

Brent Nicolai
Brentbjn@hotmail.com
408-867-3698

Camp Card Sale Staff Advisor:

Sierra Boyanich
Sierra.Boyanich@Scouting.org
408-638-8311



SVMBC PRESENTS

SCOUT -0- RAMA

Family
Admission

\$10

COME JOIN US!

Bring your Scouts and your friends to enjoy the day at our festival of fun! Archery, metalwork, crafts, food trucks, & 100+ booths put on by Scouts.



May 13, 2023

10 AM - 4 PM



History Park San Jose

1650 Senter Rd,
San Jose, CA 95112



\$10

For the whole family
Open to everyone

**SIGN UP OPENS
FEB 1**



GET INVOLVED

**HOST A BOOTH
SELL CAMP CARDS
COME PLAY!**

3,2,1 FUN!

go.svmbc.org/SOR2023
SOR@svmbc.org



BOY SCOUTS OF AMERICA®
SILICON VALLEY MONTEREY BAY COUNCIL